

EVAN KRIBBS

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EDUCATION

B.S. Bachelor of Science in User Experience and Design

Minor in Interdisciplinary Film Studies

Bradley University | Peoria, IL

May 2026

3.4 GPA | Cum Laude | National Society of Leadership and Success | Honor Society

Courses taken include Advanced User Experience and Development, User Research, User Interface Design and Development, Advanced Web Design, Interactive Media Theories Concepts and Practices, Intro to Game Development, Visual Storytelling, Environmental Storytelling, Business Communication, and Commercial Video Production

User Experience Professionals Association Member | *Current*

UX Club Member | *Aug 2022 – May 2026*

Fencing Club Head Saber Coach | *Aug 2022 – May 2026*

Jui-Jitsu Club Member | *Aug 2022 – May 2026*

EXPERIENCE

Graffiti Gala

Museum Experience | Peoria, IL

Aug 2024 - Apr 2025

As UX design lead, I specialized in graphic design and interdisciplinary collaboration. I further developed my expertise in Adobe Illustrator. I conducted user testing and promoted effective teamwork to ensure that the project timelines were met

Bradley University Design Challenge

Caterpillar® Inc. | Peoria, IL

Aug 2025 – Dec 2025

As a student UX designer, I collaborated with a team to redesign the Caterpillar® tools accessory website, which allowed me to enhance my skills in Adobe Illustrator, Figma, wireframing, and prototyping, and further develop my professional skills

Gallery of Guilt

Museum Experience | Peoria, IL

Aug 2023 - Apr 2024

As a UX designer, I specialized in information gathering, team collaboration facilitation, and visual design, while continually advancing my professional skills

Peoria Humane Society

Bradley University | Peoria, IL

Aug 2023 - Dec 2023

As a UX designer with a concentration in graphic design and interdisciplinary collaboration, I expanded my knowledge in Adobe Illustrator and enhanced my graphic design skills

Freelance UX Design 2022 - *Current*

Leveraging my expertise in graphic design, prototyping, and Illustrator, I collaborate with clients to effectively achieve their personal or business objectives

HARD SKILLS

Uizard, Flux.ai, Adobe Illustrator, Adobe Premiere Pro, Figma, Adobe Photoshop, design and prototyping, UX information gathering, wireframing, user research, testing, understanding of HTML, CSS, and Unity

SOFT SKILLS

Empathy, communication, collaboration, time management, problem solving